Radar Target Tracking

with Varying Levels of Communications Interference

for Shared Spectrum Access

by

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ABSTRACT

As the demand for spectrum sharing between radar and communications systems is steadily increasing, the coexistence between the two systems is a growing and very challenging problem. Radar tracking in the presence of strong communications interference can result in low probability of detection even when sequential Monte Carlo tracking methods such as the particle filter (PF) are used that better match the target kinematic model. In particular, the tracking performance can fluctuate as the power level of the communications interference can vary dynamically and unpredictably.

This work proposes to integrate the interacting multiple model (IMM) selection approach with the PF tracker to allow for dynamic variations in the power spectral density of the communications interference. The model switching allows for a necessary transition between different communications interference power spectral density (CI-PSD) values in order to reduce prediction errors. Simulations demonstrate the high performance of the integrated approach with as many as six dynamic CI-PSD value changes during the target track. For low signal-to-interference-plus-noise ratios, the derivation for estimating the high power levels of the communications interference is provided; the estimated power levels would be dynamically used in the IMM when integrated with a track-before-detect filter that is better matched to low SINR tracking applications.

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Chapter 1

INTRODUCTION

1.1 Motivation

One of the main functions of modern radars is target tracking, both for military and civil applications. For military applications, radars are used to detect and track enemy combatants, whereas in civil applications, modern radars help in navigation and collision avoidance in the aviation field [1]. The basic working principle of radars is to transmit a particular type of waveform and then observe the returned signal in order to detect the existence of a target. By processing the differences between the transmitted and the returned signals, we can acquire the position and velocity of the target by estimating the time delay and the Doppler shift parameters. The target's position can be determined by the time delay whereas the velocity of the target can be determined by the Doppler shift. The time delay and Doppler shift parameters form the state parameter at a given time step [2]. The radar tracking problem's main task is to dynamically estimate sequentially the state of the target given noisy measurements [3].

Radar's most fundamental function is to detect the existence of a target and then to track its movement. These detection and tracking processes require radar systems to process all received measurements. However, the noise power of the environment can affect the accuracy of detection and tracking. Different methods have been developed based on the type of noise and signal-to-noise ratio (SNR) level. In analyzing the detection accuracy, two significant parameters that reflect the detection performance are the probability of detection $P_{\rm D}$ and the the probability of false alarm $P_{\rm FA}$. Using the Neyman Pearson thereon test statistic, the $P_{\rm FA}$ can be fixed to a desirable level to provide a threshold for the $P_{\rm D}$ [4, 5].

Different methods have been developed to perform radar tracking, following the problem's state space formulation. In dealing with the analysis and estimation of dynamic systems, the Bayesian approach, which provides a rigorous general frame-work for dynamic state estimation problems, is suited for the probabilistic state-space formulation. Following the Bayesian approach to dynamic state estimation, the *posterior* probability density function (PDF) of the state is estimated using all available measurements, from the initial time step to the current time step. Different association algorithms have been developed to relate the measurements to the tracking system's estimated states using likelihood functions. Different types of optimal and sub-optimal algorithms to implement Bayesian approach have also been considered [6, 7].

One of the most commonly used state-space optimal Bayesian estimators is the Kalman filter [8, 9]. The Kalman filter implements the minimum-variance state estimator for linear dynamic systems with Gaussian noise by assuming that the PDF at every time step is Gaussian. The Gaussian characteristic simply requires to represent the PDF using only two parameters: mean and covariance [10]. The filter works recursively to estimate both the targets' states as well as the uncertainty covariance of the estimated states. The estimated state is implemented using a state transitional model from the *posterior* PDF from the previous time step. The filter then updates the estimated states using the received measurements to obtain *posterior* PDF. Although the Kalman filter is often used, many systems are nonlinear and are modeled using non-Gaussian processes. For such systems, sub-optimal estimation algorithms have been developed. The extended Kalman filter (EKF) is obtained by applying the first-order partial derivative to linearize the transition or measurement models

[11, 12]. This step approximately linearizes a nonlinear system so that it can be used with a Kalman filter. The EKF has provided a good solution to state estimations of nonlinear dynamic systems. However, as it only provides first order approximation terms, it can introduce large errors when compared to the true *posterior* PDF. The unscented Kalman filter (UKF) has been developed as another nonlinear-adapting modification to the Kalman filter [13]. The UKF estimates the mean and covariance by using the unscented transform to approximate the first three moments of the *posterior* PDF using a set of samples. Without involving any linearization steps, the UKF has been shown to perform better than the EKF as discussed in [14].

Another sub-optimal Bayesian estimation filter adapted to nonlinear and non-Gaussian systems is the particle filter (PF). The particle filter is a sequential Monte Carlo method that approximates the *posterior* PDF using a finite set of particles and corresponding weights. The weight determines the importance of a particle in estimating the targets' states. After evolving with every time step, the weights are updated by the likelihood function that relate the measurements with the estimated states. The choice of the importance function determines the performance of PF [15]. By adopting the particle filter, the tracking system can be solved under nonlinear and non-Gaussian conditions.

The tracking problem becomes more challenging when the target is sharing the spectrum with communications signals as this results in a low signal-to-interference-plus-noise ratio (SINR) operating point for the radar receiver. Of particular concern is the problem of radar and communications coexistence in the S band, where the communications interference is due to long term evolution (LTE) time division duplexing (TDD).

The standard of LTE is established and presented by the 3rd generation partnership project (3GPP) as an upgrade to the Universal Mobile Telecommunications System (UMTS) [16]. When compared to previous generations of communication technologies, LTE exhibits higher user data rates, larger system capacities, less delays, and improved spectral efficiencies [17]. Based on former modular system structures of 3GPP, LTE mainly adopts orthogonal frequency division multiple access (OFDMA) as for downlink data transmission, and single-carrier frequency division multiple access (SC-FDMA) for uplink data transmission. According to the different duplex model, LTE can be divided into LTE time division duplex (LTE-TDD) and LTE frequency division duplex (LTE-FDD). The working frequencies for LTE-TDD is 3.5 GHz according to the spectrum allocation work of FCC. This technology has been applied in applications including public security, situational awareness, monitoring and interventional applications, machine-to-machine communications, and military communications.

OFDMA is an extension of OFDM that makes OFDM available for multi-user applications. In OFDMA, different sub-channels can be allocated to different users. In order to identify the sub-channel of a specific user, adjacent sub-channels are usually allocated to the same user to simplify the process. This extension enables different users to transmit and receive data simultaneously, so that multiple users can benefit from the use of OFDM [17]. On the other hand, different sub-frames are allocated for different functions, including downlink, uplink, guard, or pilot. As different signals are used for different functions, different time frames of LTE are expected to have different power levels.

This dynamically varying communications signal power characteristic of LTE-TDD further complicates radar tracking as it results in a dynamically varying SINR for the tracker at the radar receiver. When a PF is used for tracking, changes in SINR can result in inaccuracies in the likelihood function computation as the particles weights will be updated by inaccurate measurement information. To solve the noise-varying problem, various studies have been published to improve the optimal and sub-optimal Bayesian estimation algorithms. In [18], a probability hypothesis density filter, implemented using a PF, is presented to dynamically estimate the power levels of the measurement noise as well as the state parameters of multiple targets. In [19], a modification to the PF is developed to deal with correlated noise for both the states propagation model and the measurements model. In [20], a sequential importance sampling Bayesian estimation approach with marginalization is used to estimate the target states as well as the parameters of additive Gaussian noise.

1.2 Proposed Thesis Work

In this work, we propose to solve the coexistence of radar and communications problem in the presence of dynamically varying power levels of communications interference for radar tracking using the interacting multiple model (IMM) approach. In particular, we integrate the radar tracker at the receiver with the ability to switch between different plausible interference power levels in order to reduce the overall tracking error.

The main feature of the IMM algorithm is that it provides the ability to dynamically switch between several possible model modes when estimating the state of a dynamic system [21, 22]. Different target tracking studies have used the IMM to account for different possible states propagation models. In [23], the IMM was used to track a highly maneuvering target using three different kinetic models. In [24], the IMM estimator was used to implement an algorithm to handle a transition probability matrix with variable measurements sampling intervals. In [25], the IMM was integrated with the UKF to track maneuvering targets in air traffic control (ATC) applications. Our proposed IMM-based algorithm assumes several possible power levels of communications interference and a fixed power level of environmental noise. A mode variable, representing filter settings for different power levels of communication interference, are assigned to every particle of the PF tracker. The corresponding particle weight is updated using the likelihood function determined by the selected mode. By applying the recursion of the PF, the probability of a particular mode among all the particles changes based on the interference power level, resulting in an overall improvement in tracking performance. Simulations are presented to show the performance of the proposed algorithm.

As the actual interference power levels are not known *a priori* in realistic scenarios, we also consider an approach for estimating the interference power level for medium to high SINR values. We formulate the problem as a detection hypothesis and derive the detection statistic using a generalized likelihood ratio test (GLRT). Using the GLRT, we compute the maximum likelihood estimates of the interference power level, as well as range and range-rate. This work can be integrated with the proposed IMM-based algorithm by dynamically estimating the interference power level at each time step and using the estimated value into the PF or a track-before-detect filter (TBDF) [26, 27, 28, 29] to obtain improved estimates of the target parameters.

1.3 Thesis Organization

This thesis is organized as followed. In Chapter 2, we review the particle filter tracker and the interacting multiple model approach. In Chapter 3, we propose the PF tracking with the integrated IMM with varying power levels of communications interference, and we provide simulations examples in Chapter 4. In Chapter 5, we present a method that estimates the communications interference power level dynamically. Conclusion and future work are discussed in Chapter 6.

Chapter 2

TARGET TRACKING ALGORITHMS

2.1 Nonlinear Tracking Models

For tracking problems represented by a dynamic state-space model, the state transition model is given by [15]:

$$\mathbf{x}_k = f(\mathbf{x}_{k-1}) + \mathbf{v}_{k-1} \tag{2.1}$$

where k represents the time step, \mathbf{x}_k is the state vector describing the position and velocity of the moving target, $f(\cdot)$ is the state transition function, and \mathbf{v}_k is a random process used to model the state propagation modeling error.

The measurement equation model is given by a possibly nonlinear function that describes the physical relationship of the state \mathbf{x}_k with the measurement \mathbf{z}_k :

$$\mathbf{z}_k = h(\mathbf{x}_k) + \mathbf{u}_k \tag{2.2}$$

where \mathbf{z}_k is the measurement vector and \mathbf{u}_k is the observation noise vector at time step k. In radar target tracking applications, the radar receiver must first determine whether the signal received consists of simply noise or the noisy transmitted signal after it has been reflected off a moving target. If a target reflection is detected, then the receiver must recursively estimate the unknown state of the target given the noisy measurements. From the Bayesian perspective, the problem translates to estimating the *posterior* probability density function (PDF) $p(\mathbf{x}_k | \mathbf{z}_{1:k})$, where $\mathbf{z}_{1:k} =$ $\{\mathbf{z}_1, \mathbf{z}_2, \ldots, \mathbf{z}_k\}$ is the set of all measurements up to time k.

2.2 Bayesian Estimations

Bayesian's theorem [30], which relates the *posterior* PDF to the current measurements, can be used to provide a solution to the state-space formulation problem. In particular, a solution can be obtained by recursively computing the state estimate in the Bayesian sense by iteratively computing the *posterior* PDF using a two-step process: predicting the state and updating the state using the measurements.

The estimation step involves the prediction of the target state at time step k based on the *posterior* PDF $p(\mathbf{x}_{k-1}|\mathbf{z}_{1:k-1})$ at time step k-1, using the state propagation model in Equation (2.2). Using the Chapman-Kolmogorov equation, stated in [31], we can compute a prediction of the state by evaluating

$$p(\mathbf{x}_k|\mathbf{z}_{1:k-1}) = \int p(\mathbf{x}_k|\mathbf{x}_{k-1}) p(\mathbf{x}_{k-1}|\mathbf{z}_{1:k-1}) d\mathbf{x}_{k-1}$$
(2.3)

where $p(\mathbf{x}_k|\mathbf{x}_{k-1})$ represents the transition model in Equation (2.1). Since state \mathbf{x}_{k-1} was obtained using all measurements up to time step k-1, the following relationships hold

$$p(\mathbf{x}_{k}|\mathbf{x}_{k-1}) = p(\mathbf{x}_{k}|\mathbf{x}_{k-1}, \mathbf{z}_{1:k-1})$$

$$p(\mathbf{x}_{k-1}|\mathbf{z}_{1:k-1}) = p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})$$

$$p(\mathbf{x}_{k}|\mathbf{z}_{1:k-1}) = p(\mathbf{x}_{k}|\mathbf{z}_{k-1})$$

$$(2.4)$$

Using the relationships in Equation (2.4), we can modify Equation (2.3) to

$$p(\mathbf{x}_k|\mathbf{z}_{k-1}) = \int p(\mathbf{x}_k|\mathbf{x}_{k-1}) p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1}) d\mathbf{x}_{k-1}$$
(2.5)

Up to this point, only measurements up to the previous time step have been used to predict the state. As a result, some estimation errors are expected when comparing the true and estimated tracks. In order to improve the accuracy of the tracking, we need to update the estimate using the measurement at the current time step k. The resulting update on the *posterior* PDF is given by

$$p(\mathbf{x}_k|\mathbf{z}_k) = \frac{p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{z}_{k-1})}{p(\mathbf{z}_k|\mathbf{z}_{k-1})}$$
(2.6)

where $p(\mathbf{z}_k|\mathbf{x}_k)$ is the likelihood PDF from Equation (2.2), representing the relationship between the measurements and the target states information and $p(\mathbf{x}_k|\mathbf{z}_{k-1})$ denotes the *prior* PDF acquired from the estimation step. If the measurement function $h(\cdot)$ does not vary with time, $p(\mathbf{z}_k|\mathbf{z}_{k-1})$ is the normalizing constant:

$$p(\mathbf{z}_k|\mathbf{z}_{k-1}) = \int p(\mathbf{z}_k|\mathbf{x}_k) p(\mathbf{x}_k|\mathbf{z}_{k-1}) d\mathbf{x}_k$$
(2.7)

After the prediction and update steps, as time evolves, the states information \mathbf{x}_k is determined by the updated *posterior* PDF, acquired at each time step. Thus, the prediction and update steps provide the basis for the tracking problem. However, the details on these steps, such as determining the *posterior* and *prior* PDFs, are required to be determined analytically according to different applications. In this thesis work, we use the sequential importance resampling particle filter to recursively compute the prediction and update steps.

2.3 Sequential Importance Resampling Particle Filter

In target tracking problems, the system is modeled by the state propagation model in Equation (2.1) which can consist of both constant and dynamically varying state parameters. All of these methods work to filter the state, formed by a Markov chain time transition, from measurements that are degraded by noise as well as some other forms of random perturbations. The Markovian characteristics of the evolving system have kept the distribution of the states at the current time independent of the states at the previous steps [32].

Some Bayesian filtering solutions include the Kalman filter (KF) [33], extended Kalman filter (EKF) [34, 35], unscented Kalman filter (UKF) [14], and particle filter (PF). The KF assumes that both the state propagation model in Equation (2.1) and the measurement model in Equation (2.2) are linear. Also both the modeling error random process and the measurement noise are assumed to be Gaussian so that the states can be simply described by their means and covariances [33]. However, since not all models and random processes in actual applications are linear and Gaussian, the EKF and UKF have been used as alternatives to the KF. For EKF, a first-order Taylor series expansion is used to linearize the state propagation model function. Once the filter uses linearized functions as propagation functions then it can proceed using the steps of a KF [34, 36, 37]. For UKF, instead of computing and evolving the Jacobian matrices, the unscented transform is used to represent the Gaussian random variable of the states with a set of deterministically chosen samples that capture the first two moments of the Gaussian distribution [32]. These set of finite samples are propagated through the state propagation model and then updated by the measurements. The final estimate is made based on these processed samples.

The particle filter is another way to solve Bayesian estimation problems. It is a sequential Monte Carlo approach known as bootstrap filtering [38]. Compared to KF, EKF, and UKF, particle filters are available for both non-Gaussian processes and nonlinear state propagation and measurement models. Using a particle filter, the *posterior* PDF is represented by a finite set of discrete and independent particles along with their weights. The particles are working as the system states' Monte Carlo samples. Just like other Monte Carlo approaches, the result will become more accurate as the number of samples increases. The particle filter starts from the idea of sequential Monte Carlo estimation based on particles representing a PDF. For a multidimensional integral:

$$I = \int g(x)dx \tag{2.8}$$

the Monte Carlo method provides a factorization to the integral into the product of another variable $f(\cdot)$ and a probability density $\pi(\cdot)$:

$$I = \int f(x)\boldsymbol{\pi}(x)dx \tag{2.9}$$

with the restriction that $\boldsymbol{\pi}(x) \ge 0$ and $\int \boldsymbol{\pi}(x) dx = 1$.

To use it in the state model, the states \mathbf{x}_k and the *posterior* PDF can be represented in terms of particles and their corresponding weights. The particles used in this filter come from importance sampling [15, 38]. Specifically,

$$\{\mathbf{x}_{k}^{(n)}, w_{k}^{(n)}\}_{n=1}^{N_{p}}$$
(2.10)

represents particles $\mathbf{x}_k^{(n)}$ and corresponding weights $w_k^{(n)}$, $n = 1, \ldots, N_p$.

All weights are normalized:

$$\sum_{n=1}^{N_p} w_k^{(n)} = 1 \tag{2.11}$$

The *posterior* PDF can be represented as

$$p(\mathbf{x}_k | \mathbf{z}_k) \approx \sum_{n=1}^{N_p} w_k^{(n)} \delta(\mathbf{x}_k - \mathbf{x}_k^{(n)})$$
(2.12)

where $\delta(x)$ is the Dirac delta function, which is non-zero only when x = 0. This equation describes how the *posterior* PDF is represented by particles and their corresponding weights in the particle filter. The approximation will become equal if the particle number N_p is asymptotically large. Each independent particle will be assigned with its only weight. The final estimate $\hat{\mathbf{x}}_k$ is calculated by the linear combination of all particles states, weighted by the corresponding weights,

$$\hat{\mathbf{x}}_{k} = \int \mathbf{x}_{k} p(\mathbf{x}_{k} | \mathbf{z}_{k}) d\mathbf{x}_{k} = \sum_{n=1}^{N_{p}} w_{k}^{(n)} \mathbf{x}_{k}^{(n)}$$
(2.13)

According to the importance sampling, the weights are drawn from the ratio between the probability density $\pi(\cdot)$ and the proposed importance density $q(\cdot)$

$$w_k^{(n)} \propto \frac{\pi(\mathbf{x}_k^{(n)})}{q(\mathbf{x}_k^{(n)})} \tag{2.14}$$

For the prior PDF case, the above equation can be expanded as

$$w_k^{(n)} \propto \frac{\pi(\mathbf{x}_k^{(n)} | \mathbf{z}_k)}{q(\mathbf{x}_k^{(n)} | \mathbf{z}_k)}$$
(2.15)

In the sequential importance sampling case, according to Bayesian estimation update step, we can represent $p(\mathbf{x}_k^{(n)}|\mathbf{z}_k)$ as

$$p(\mathbf{x}_k^{(n)}|\mathbf{z}_k) = \frac{p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{z}_{k-1})}{p(\mathbf{z}_k|\mathbf{z}_{k-1})}$$
(2.16)

$$\frac{p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{z}_{k-1})}{p(\mathbf{z}_k|\mathbf{z}_{k-1})} = \frac{p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{x}_{k-1})}{p(\mathbf{z}_k|\mathbf{z}_{k-1})}p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})$$
(2.17)

When the measurement model and $p(\mathbf{z}_k | \mathbf{z}_{k-1})$ do not vary with time. Equation (2.16) and Equation (2.17) can be combined to form

$$p(\mathbf{x}_{k}^{(n)}|\mathbf{z}_{k}) \propto p(\mathbf{z}_{k}|\mathbf{x}_{k})p(\mathbf{x}_{k}|\mathbf{x}_{k-1})p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})$$
(2.18)

In order to propagate the weights at every time step, the importance density function needs to be chosen such that it satisfies the property of factorization

$$q(\mathbf{x}_k|\mathbf{z}_k) = q(\mathbf{x}_k|\mathbf{x}_{k-1}, \mathbf{x}_k)q(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})$$
(2.19)

By substituting Equation (2.19) and Equation (2.18) into Equation (2.15), the weights updating expression from time step k - 1 to k becomes

$$w_{k}^{(n)} \propto \frac{p(\mathbf{z}_{k}|\mathbf{x}_{k})p(\mathbf{x}_{k}|\mathbf{x}_{k-1})p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})}{q(\mathbf{x}_{k}|\mathbf{x}_{k-1},\mathbf{z}_{k})q(\mathbf{x}_{k-1}|\mathbf{z}_{k-1})}$$
$$w_{k}^{(n)} \propto w_{k-1}^{(n)} \frac{p(\mathbf{z}_{k}|\mathbf{x}_{k})p(\mathbf{x}_{k}|\mathbf{x}_{k-1})}{q(\mathbf{x}_{k}|\mathbf{x}_{k-1},\mathbf{z}_{k})}$$
(2.20)

The choosing of the importance function will affect the performance and computational cost of the filter. Proposed methods like local linearization techniques are usually taken to construct suboptimal approximation of the optimal importance density, by taking a Gaussian approximation of the *posterior* PDF $p(\mathbf{x}_k | \mathbf{z}_k)$ [15, 39]. However, researchers often just choose the *prior* probability distribution to be the importance density function

$$q(\mathbf{x}_k|\mathbf{x}_{k-1}, \mathbf{z}_k) = p(\mathbf{x}_k|\mathbf{x}_{k-1})$$
(2.21)

This simplifies the weight update equation. Using Equations (2.20) and (2.21), the weight update step is simplified as multiplying the particle weight from the last time step with the likelihood function

$$w_k^{(n)} \propto w_{k-1}^{(n)} p(\mathbf{z}_k | \mathbf{x}_k) \tag{2.22}$$

The simplified weights update step has made it possible for the algorithm to be implemented with higher efficiency but less computational costs.

With the particle states propagating recursively and then updated by the measurements received at each time step, the sequential importance sampling (SIS) particle filter works to approximate the true *posterior* PDF $p(\mathbf{x}_k | \mathbf{z}_k)$. A prominent problem for the SIS particle filter is the degeneracy problem. Firstly, all particles are assigned with equal weights. However, after a few iterations, significant weights are shared by only a few particles and a large amount of particles will have no contribution to the approximation of the *posterior* PDF. This problem causes an extreme waste on computational cost by updating particles with negligible weights. Also the degeneracy makes the SIS filtering loose its advantages by using Monte Carlo methods [32, 39]. To solve the problem and make the algorithm consistent, resampling has been used to solve the degeneracy problem. The main idea for the resampling is to duplicate the particles with significant weights. After resampling, particles with little weights will be pruned, and particles with large weights will be duplicated. At the first step of the resampling, a cumulative weight will be generated for all particles. Then, a metric is used on the weight particles to decide whether the particle should be pruned. This step starts with drawing a positive random number smaller than the average weight, as the metric for the first iteration. For each iteration, the metric is calculated by adding the average weight to the metric of last iteration cumulatively. If the cumulative weight value is larger than the metric, the particle will be kept. Meanwhile, the pruned particle will be replaced by the particle duplicated from the last iteration. The particles will keep being pruned until the cumulative weights value is larger than the metric. The algorithm will be concluded in Table 2.1.

Table 2.1: Resampling Algorithm

$\left\{ \{\mathbf{x}_{k}^{(j)}, w_{k}^{(j)}\}_{j=1}^{N_{p}} = \text{RESAMPLE}[\{\mathbf{x}_{k}^{(i)}, w_{k}^{(i)}\}_{i=1}^{N_{p}}] \right\}$
• Initialize the cumulative weight: $c_1 = w_k^{(1)}$
• For $i = 2: N_p$
- Construct the cumulative weight: $c_i = c_{i-1} + w_k^{(i)}$
• End For
. Start at the beginning of the metric: $i = 1$
. Draw a starting point that is uniform between 0 and $1/N_p$: $u_1 \sim \boldsymbol{U}[0, 1/N_p]$
• For $j = 1 : N_p$
- Move along the metric: $u_j = u_1 + 1/N_p(j-1)$
- While $u_j > c_i$
- Set $i = i + 1$
- End While
- Assign sample: $\mathbf{x}_k^{(j)} = \mathbf{x}_k^{(i)}$
- Assign weight: $w_k^{(j)} = 1/N_p$
- End For

After the resampling, the particles will be assigned with equal weights. The target states at this time step can be estimated by the linear combination of the new set of particles with their equal weights. This process eliminates the degeneracy problem as time evolves. On the other hand, the resampling process solved the computational complexity problem of the SIS particle filter, thus increasing the tracking performance of the filter.

To illustrate clearly the algorithm of Sequential Importance Resampling (SIR), a table of pseudo is presented in Table 2.2.



 Table 2.2: Sequential Importance Resampling Particle Filter

2.4 Interacting Multiple Model

As for some state-space formation models, there exist the requirements for the system to manage multiple models. In the problem in this thesis, as the interference power levels are dynamically changing, the measuring model is also changing, thus the target tracking system must select the correct measurement model to use at each time step. To satisfy this demand, the interacting multiple model (IMM) is a solution to this problem.

The state-space model for IMM is shown in the following equations:

$$\mathbf{x}_k = f(\mathbf{x}_{k-1}) + \mathbf{v}_{k-1} \tag{2.23}$$

$$\mathbf{z}_k = \mathbf{h}_{k,m_k}(\mathbf{x}_k) + \mathbf{u}_{k,m_k} \tag{2.24}$$

where m_k is the correct model to be selected at time step k. We define the selected

model as the filter mode. The mode variable m_k is a finite state Markov Chain taking values in $\{1, 2, \ldots, M\}$ according to a transitional probability matrix **B** [21].

To manage different modes, we give each mode of the filter a probability μ_{m_k} . The sum of all mode probabilities should be 1. The final estimation provided by the filter will be the linear combination of all filter modes weighted by its probabilities

$$\sum_{m_k=1}^{M} \mu_{m_k} = 1$$
$$\hat{\mathbf{x}}_k = \sum_{m_k=1}^{M} \mathbf{x}_{k,m_k} \mu_{m_k}$$

To better note the probabilities in different steps in IMM, we represent the *prior* probability as $\mu_{m_k|m_{k-1}}$, and the *posterior* probability as $\mu_{m_k|m_k}$. The *prior* mode probabilities are acquired from the mixing step, calculated by the mode transition probability matrix **B**. The *posterior* mode probabilities are updated by the likelihood function of the corresponding filter mode.

At the beginning of every iteration, all mode probabilities will be updated by the mixing step:

$$\mu_{m_k=j|m_{k-1}} = \sum_{i} [\mathbf{B}]_{ij} \mu_{m_{k-1}=i|m_{k-1}}$$
(2.25)

where $[\mathbf{B}]_{ij}$ is the *ij*th element of matrix **B**.

Then, all mode states will be updated through Bayesian filtering based on the measurement data, as Equation (2.6):

$$p(\mathbf{x}_{k,m_k}|\mathbf{z}_k;m_k) = \frac{p(\mathbf{z}_k|\mathbf{x}_k;m_k)p(\mathbf{x}_k|\mathbf{z}_{k-1};m_k)}{p(\mathbf{z}_k|\mathbf{z}_{k-1};m_k)}$$
(2.26)

where $p(\mathbf{z}_k|\mathbf{x}_k; m_k)$ represents the likelihood function for mode m_k , and $p(\mathbf{x}_k|\mathbf{z}_{k-1}; m_k)$ representing the filter's *prior* estimation using Equation (2.23).

After the update of the states, the probabilities $\mu_{m_k|m_{k-1}}$ will be updated using

$$\mu_{m_k|m_k} = \frac{\mu_{m_k|m_{k-1}} p(\mathbf{z}_k|\mathbf{x}_k; m_k)}{\sum_{m_k} \mu_{m_k|m_{k-1}} p(\mathbf{z}_k|\mathbf{x}_k; m_k)}$$
(2.27)

After the updating of both the states \mathbf{x}_k for each mode and the corresponding mode probability, the final state estimate is given by

$$\hat{\mathbf{x}}_k = \sum_{m_k=1}^M \mathbf{x}_{k,m_k} \mu_{m_k|m_k}$$
(2.28)

The posterior PDF $p(\mathbf{x}_{k,m_k}|\mathbf{z}_k;m_k)$ for each mode m_k , and the corresponding mode probabilities $\mu_{m_k|m_k}$ will be propagated to the next time step.

The IMM algorithm steps are summarized in Table 2.3.

Table 2.3: Interacting Multiple Model Algorithm

$$\begin{split} & [p(\mathbf{x}_{k}|\mathbf{z}_{k},m_{k}),\mu_{m_{k}|m_{k}}] = \mathrm{IMM}[p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1},m_{k-1}),\mu_{m_{k-1}|m_{k-1}}] \\ & \cdot \mathrm{Mixing/Interacting:} \ \mu_{m_{k}=j|m_{k-1}} = \sum_{i} [\mathbf{B}]_{ij}\mu_{m_{k-1}=i|m_{k-1}} \\ & \cdot \mathrm{For} \ m_{k} = 1:\mathrm{M} \\ & \cdot \mathrm{Predict} \ \mathrm{and} \ \mathrm{update} \ \mathrm{steps:} \ p(\mathbf{x}_{k-1}|\mathbf{z}_{k-1};m_{k}) \rightarrow p(\mathbf{x}_{k}|\mathbf{z}_{k};m_{k}) \\ & \cdot \mathrm{Update} \ \mathrm{probabilities:} \ \mu_{m_{k}|m_{k-1}} \rightarrow \mu_{m_{k}|m_{k}} \\ & \cdot \mathrm{End} \ \mathrm{For} \\ & \cdot \mathrm{Final} \ \mathrm{Estimation:} \ \hat{\mathbf{x}}_{k} = \sum_{m_{k}=1}^{M} \mathbf{x}_{k,m_{k}}\mu_{m_{k}|m_{k}} \end{split}$$

Chapter 3

TARGET TRACKING IN VARYING INTERFERENCE POWER LEVELS

3.1 Interacting Multiple Model with Sequential Importance Resampling Particle Filter

For tracking problems, targets are possible to have different modes of moving. To achieve better tracking accuracy, the tracking system needs to have the ability of selecting from different state propagation models [40, 41]. This has been implemented as an application of interacting multiple model (IMM) in multi-path tracking problems. In this thesis, as different sub-frames of long term evolution with time division duplex (LTE-TDD) are using different modulation schemes, the difference in modulating signal makes the signals differed in power levels. Several variance levels of measurement noise, due to different communications interference power levels as the environmental signal-to-interference-plus-noise ratio (SINR) changes, are assumed to be known by the tracking system. All the possible modes will be considered in a discrete-valued vector. Different from the continuous-valued vectors, like target kinematic variables including positions and velocities, discrete-valued vectors can be referred to as Markov jump process. The algorithm proposed in this chapter is the combination of the sequential importance resampling particle filter (SIR-PF) and the IMM. This proposed algorithm has the ability to perform nonlinear filtering with switching dynamic models, thus providing a solution to the interference power levels varying problem [7, 42, 43].

To better specify the problem for the discrete-valued modes, an independent variable representing system modes is added together with the target states. The system with both continuous-valued target states and discrete-valued mode variables can be described as

$$\mathbf{x}_k = f(\mathbf{x}_{k-1}) + \mathbf{v}_{k-1} \tag{3.1}$$

$$\mathbf{z}_k = \mathbf{h}_{m_k}(\mathbf{x}_k) + \mathbf{i}_{k,m_k} + \mathbf{u}_{k,m_k}$$
(3.2)

where m_k is the mode at the time step k, and i_{k,m_k} is the interference at time step k with power level prescribed by mode m_k . Equation (3.1) represents the state propagation model and Equation (3.2) represents the corresponding measurement model with mode m_k .

The particle will be represented in terms of both the targets' states $\mathbf{x}_k^{(n)}$, the filter mode $m_k^{(n)}$, and the corresponding weight $w_k^{(n)}$

$$\{\mathbf{x}_{k}^{(n)}, m_{k}^{(n)}, w_{k}^{(n)}\}_{n=1}^{N_{p}}$$
(3.3)

At the beginning of each iteration, different from the mixing step in the ordinary IMM, the mode of every particle is transitioned through the finite-state Markovchain model. The probability matrix for mode transition (using a two-mode case as an example) is denoted as π

$$\boldsymbol{\pi} = \begin{bmatrix} \boldsymbol{\pi}_{ii} & \boldsymbol{\pi}_{ij} \\ \boldsymbol{\pi}_{ji} & \boldsymbol{\pi}_{jj} \end{bmatrix}$$
(3.4)

where π_{ii} and π_{jj} denotes the probability that the particle will keep its mode, π_{ij} denotes probability that the particle's mode will switch form mode *i* to mode *j*, and π_{ji} denotes probability that the particle's mode will switch form mode *j* to mode *i*. The process can be extended to cases with more modes. The mode transition step is shown below:

$$m_k^{(n)} = g(m_{k-1}^{(n)}) \tag{3.5}$$

where $g(\cdot)$ represents the mode transition process.

The algorithm of the particles' modes transition is summarized in the Table 3.1.

Table 3.1: IMM Modes Transition through the Markov-chain Algorithm

$$\begin{split} &[m_k] = \text{MODE-TRANSITION } g(m_{k-1}) \\ \bullet \text{ For } n = 1 : N_p \\ &\bullet \text{ Draw } u \sim \boldsymbol{U}[0,1] \\ &\bullet \text{ If } m_{k-1}^{(n)} = i \quad \& \quad u <= \boldsymbol{\pi}_{ii} \\ &\bullet m_k = i \\ &\bullet \text{ Else if } m_{k-1}^{(n)} = i \quad \& \quad \boldsymbol{\pi}_{ii} < u <= \boldsymbol{\pi}_{ii} + \boldsymbol{\pi}_{ij} \\ &\bullet m_k = j \\ &\bullet \text{ Else if } m_{k-1}^{(n)} = j \quad \& \quad u <= \boldsymbol{\pi}_{jj} \\ &\bullet m_k = j \\ &\bullet \text{ Else if } m_{k-1}^{(n)} = j \quad \& \quad \boldsymbol{\pi}_{jj} < u <= \boldsymbol{\pi}_{jj} + \boldsymbol{\pi}_{ji} \\ &\bullet m_k = i \\ \bullet \text{ End for} \end{split}$$

After the modes' transition, the target states of each particle is propagated using Equation 3.1

$$\mathbf{x}_{k}^{(n)} = f(\mathbf{x}_{k-1}^{(n)}) + \mathbf{v}_{k-1}$$
(3.6)

The weights' update step is the same as for the SIR-PF, except that each particle will choose likelihood function according to its mode

$$\mathbf{z}_{k} = h(\mathbf{x}_{k}) + \mathbf{i}_{k,m_{k}} + \mathbf{u}_{k}$$
$$w_{k}^{(n)} = w_{k-1}^{(n)} p(\mathbf{z}_{k} | \mathbf{x}_{k}^{(n)}; m_{k})$$
(3.7)

After the resampling, only particles with large weights survive. Since the values of the weights are determined by the likelihood functions $p(\mathbf{z}_k|\mathbf{x}_k^{(n)};m_k)$, particles with modes that match the environmental conditions will have larger weights and will survive. The resampled particles as well as the particles' weights and modes will be propagated to the next time step.

The final estimation of IMM-PF is the same as SIR-PF:

$$\hat{\mathbf{x}}_k = \sum_{n=1}^{N_p} w_k^{(n)} \mathbf{x}_k^{(n)}$$

At the beginning of the next time iteration, the mode for each particle is transited through the Markov-chain process. The switching between different modes will be determined by the mode transition probability matrix π . If the environmental conditions changes at this time step, these "small amount of particles" that have the same mode with the environment will be retained and duplicated. The transition of particle modes through the Markov-chain process actually provides the ability for IMM to select the right mode for the filter. The particle transition algorithm for two modes is provided in Table 3.1 as an example. Cases with number of modes greater than two can be extended easily from this algorithm.

Next, we discuss the use of the IMM when the power levels of the communications interference varies over the track duration.

3.2 Different Communications Interference Power Levels

As we have discussed in the last section, the state propagation model stays the same as Equation (3.8). In the measurement model in Equation (3.11), the variance of the independent and identically distributed communications interference samples in vector \mathbf{i}_{k,m_k} that is added to the measurement in Equation (3.2), will vary with time. As described above, the IMM-PF is used in high SINR environments, where

the possible variances of communications interference and noise are supposed to be known. The filter is able to select the right mode according to the environmental conditions.

$$\mathbf{x}_k = \mathbf{F}\mathbf{x}_{k-1} + \mathbf{v}_{k-1} \tag{3.8}$$

where \mathbf{x}_k is the target state including the positions and the velocities in 2-D Cartesian coordinate

$$\mathbf{x}_{k} = \begin{bmatrix} x_{k} \\ y_{k} \\ \dot{x}_{k} \\ \dot{y}_{k} \end{bmatrix}$$
(3.9)

where x_k and y_k are the target positions in 2-D coordinates and \dot{x}_k and \dot{y}_k are the corresponding velocities. **F** is the state transition model matrix for the linear model:

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & \Delta T & 0 \\ 0 & 1 & 0 & \Delta T \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(3.10)

where ΔT is the time interval between two consecutive time steps. The value of ΔT is determined by the sampling frequency. The term \mathbf{v}_k is the random process with covariance matrix Q used to model the transition modeling error:

$$\mathbf{v}_k \sim \mathbf{N}(0, Q)$$

The following equation is the measurement model for the target tracking in interference variance varying environments:

$$\mathbf{z}_k = h(\mathbf{x}_k) + \mathbf{i}_{k,m_k} + \mathbf{u}_\mathbf{k} \tag{3.11}$$

where \mathbf{z}_k represents the noisy measurement data, and $h(\cdot)$ is the measurement model transformation function, relating the measurement term with the target state:

$$h(\mathbf{x}_k) = \begin{bmatrix} r\\ \dot{r} \end{bmatrix} = \begin{bmatrix} \sqrt{x_k^2 + y_k^2}\\ \frac{x_k \cdot \dot{x}_k + y_k \cdot \dot{y}_k}{\sqrt{x_k^2 + y_k^2}} \end{bmatrix}$$
(3.12)

In the measurement model, \mathbf{i}_{k,m_k} represents the communications interference, which we assumed to be wide-sense-stationary (WSS) Gaussian process in this thesis, and \mathbf{u}_k is the environmental additive white Gaussian noise.

The transition of the mode is determined by the Markov jump process, like we have described above. As time evolves, system modes will jump between possible modes in the deterministic probabilities. The transitional probabilities can be set as:

$$\boldsymbol{\pi}_{ii} = (m_k = i | m_{k-1} = i)$$
 $i = 1, 2, ...$ (3.13)

$$\pi_{ij} = (m_k = j | m_{k-1} = i)$$
 $i, j = 1, 2, ...$ and $j \neq i$ (3.14)

The transition matrix is given as in Equation 3.4, for the two mode case.

However, the tracking result can be affected by the threshold that was set in the Markovian transition process. The Markovian process propagation algorithm is the same as the one in Table 3.1.

The difference for each mode is located at the weight update step. In the SIR-PF, the weights are updated using the likelihood function. Compared to the normal SIR-PF, the proposed algorithm updates each particle's weight using the specific mode of likelihood function according to the particle's mode $m_k^{(n)}$. The weights are computed in the following:

$$w_k^{(n)} = w_{k-1}^{(n)} p(\mathbf{z}_k | \mathbf{x}_k^{(n)}; m_k)$$
(3.15)

where $p(\mathbf{z}_k | \mathbf{x}_k^{(n)}, m_k)$ represents likelihood function for different modes. Since different power levels of communications interference will have different variances, likelihood functions of different modes will differ in the variance's values.

Then, the particles with newly attributed weights will be resampled. During this process, particles with mode different from the environmental conditions are pruned. And those with the same mode and also close target state estimates will be duplicated and then propagated to the next step. Finally the system selects the right mode for the filter.

After the resampling, the tracked state is given by

$$\mathbf{x}_{k} = \sum_{n=1}^{N_{p}} w_{k}^{(n)} \mathbf{x}_{k}^{(n)}$$
(3.16)

The algorithm of the IMM-PF is summarized in Table 3.2.

Table 3.2: Interacting Multiple Model Particle Filter Algorithm

$\{\mathbf{x}_{k}^{(s)}, m_{k}^{(s)}, w_{k}^{(s)}\}_{s=1}^{N_{p}} = \text{IMM-PF}[\{\mathbf{x}_{k-1}^{(n)}, m_{k-1}^{(n)}, w_{k-1}^{(n)}\}_{n=1}^{N_{p}}, \mathbf{z}_{k}]$
• For $n = 1: N_p$
- Propagate $m_k^{(n)} = g(m_{k-1}^{(n)})$
- Draw $\mathbf{x}_k^{(n)} \sim p(\mathbf{x}_k \mathbf{x}_{k-1}^{(n)})$
- Calculate $w_k^{(n)} = p(\mathbf{z}_k \mathbf{x}_k^{(n)}; m_k^{(n)})$
• End for
. Calculate Total Weight: $t = \sum_{n=1}^{N_p} w_k^{(n)}$
• For $n = 1: N_p$
- Normalize: $\tilde{w}_k^{(n)} = w_k^{(n)}/t$
• End for
$\left \{\mathbf{x}_{k}^{(s)}, w_{k}^{(s)}, m_{k}^{(s)}\}_{s=1}^{N_{p}} = \text{RESAMPLE}[\{\mathbf{x}_{k}^{(n)}, \tilde{w}_{k}^{(n)}, m_{k}^{(n)}\}_{n=1}^{N_{p}}] \right $

Compared to the SIR-PF algorithm in Table 2.2, the IMM-PF algorithm introduced the mode transition for each particle before the weights calculation and the weights are calculated using different likelihood functions according to their mode. Also, the mode state for each particle will be processed in the resampling process.

Chapter 4

SIMULATIONS

To simulate the signal added with communication interference and noise, we suppose that the noise and interference were directly added on the observed real states without using the linear chirp as the radar waveform. The researching model does not exist in the practical situations in radar applications. But the simulations were done to research in the properties of the interacting multiple model (IMM). So we define the situation in the following way. The environmental additive white Gaussian noise and interference power levels are assumed to be low. The corresponding high signal-to-interference-plus-noise ratio (SINR) are assumed high. Several possible power levels of interference and noise are known. Meanwhile, the high SINR enables that the target's range and range rate to be directly observed with high reliability. Interacting Multiple Model Particle Filter (IMM-PF) is adopted in this case to estimate target states and also to select the right mode at each time step for interference power levels. The performance of the IMM-PF working in low interference and noise variance environments, thus high SINR, will be displayed. Also to analyze the properties of IMM, different values of power levels of communications interference will be chosen for the simulations.

We determine the SINR at every time step by changing the values of interference and noise variance. The state propagation model and the measurement model is the same:

$$\mathbf{x}_{k} = f(\mathbf{x}_{k-1}) + \mathbf{v}_{k-1}$$
$$\mathbf{z}_{k} = h(\mathbf{x}_{k}) + \mathbf{i}_{k,M_{k}} + \mathbf{u}_{k}$$

The initial point and velocity information of the target, i.e., the information of \mathbf{x}_k at k = 1 was set as:

$$\mathbf{x}_1 = \begin{bmatrix} 100 & 100 & 1 & 5 \end{bmatrix}^T \tag{4.1}$$

The state propagation model function is represented:

$$\mathbf{F} = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.2)

And the covariance of the state model propagation noise \mathbf{v}_k is:

$$\mathbf{Q} = 0.5 \begin{bmatrix} \frac{1}{3} & 0 & \frac{1}{2} & 0\\ 0 & \frac{1}{3} & 0 & \frac{1}{2}\\ \frac{1}{2} & 0 & 1 & 0\\ 0 & \frac{1}{2} & 0 & 1 \end{bmatrix}$$
(4.3)

The value of the interference and the noise variance are set by varying the interference power level at each time step. Also the IMM mode transition matrix will be defined at each simulation.

All simulation results in this chapter is acquired after 2,000 Monte Carlo simulations.

4.1 Low Environmental SINR for SIR-PF to Work

In this part of the simulations, we discuss the performance of the filter using low SINR values. The track duration is 20 time steps. The SINR values vary from 1 to 35 dB in increments of 2 dB. The performance is computed using 2,000 Monte Carlo simulations. To confirm the randomness of the simulations, the true path is constructed for each simulation iteration by propagating with the state propagation model. For each simulation, the difference between the true path and the system estimation will be recorded in the sense of square error. The root mean of these errors, i.e. root mean-squared error (RMSE) is the main metric to reflect the tracking accuracy in this simulation. Other indicators include the tracking error and the mode probabilities with time for IMM.



Figure 4.1: RMSE of Position for SINR Ranging from 1 dB to 11 dB in Log Scale



Figure 4.2: RMSE of Position for SINR Ranging from 5 dB to 15 dB in Log Scale



Figure 4.3: RMSE of Position for SINR Ranging from 17 dB to 27 dB in Log Scale
In Figure 4.1, Figure 4.2, and Figure 4.3 it can be seen that the RMSE does drop as expected when increasing the SINR. As the SINR is low, like the case of 1 dB where the particle filter does not perform well, the system estimation only depends on the normal state model propagation without any adjustments from the measurement information. As the SINR increases to 19 dB, the increasing rate of the RMSE is obviously suppressed, which can be viewed as an indicator that the particle filter began to work. Figure 4.3 shows that as the SINR increases, the RMSE difference between the SINRs with increments of 2 dB becomes less and less. However, since the particle filter is a suboptimal estimator implemented with the Monte Carlo approximation, the error will always exist unless the number of particles used in the filter is large enough. We determined that when the SINR exceeds 20 dB, the particle filter begins to obviously decrease the RMSE and the measurement information starts to correct the state model estimation.

4.2 IMM with Varying Interference Power Level

As stated above, the IMM-PF has the ability to use the measurement information to switch the corresponding mode to make the particle filter adapt to the environmental change (different values of interference power level (IPL)). In the simulation, the time step is set to be 30. The SINR settings with time are shown in Table 4.1. The true states and the state model settings are the same as they were in the simulations for the normal particle filter.

Time Step K	SINR	Right System Mode
1 - 10	$SINR_1$	Mode 1
11 - 20	$SINR_2$	Mode 2
21 - 30	$SINR_1$	Mode 1

Table 4.1: SINR Settings with Time for IMM Simulations

The IMM mode transition matrix in this simulation is:

$$\pi = \begin{bmatrix} 0.9 & 0.1 \\ 0.1 & 0.9 \end{bmatrix}$$
(4.4)

With the two different known IPLs, the particle filter needs to switch between two modes to track the environmental changes. The best working performance for the IMM is to let the particle filter uses the same parameters as in the real environment. The ideal mode probabilities according to the original IPL settings in Table 4.1 is shown in Figure 4.4.



Figure 4.4: Ideal IMM Mode Probability with Time

From the theory of IMM, choosing of modes is completed in the resampling process. The resampling chooses only the particles with large weights. The quality of the IMM depends on the difference between two modes. To indicate its influence to the tracking results, in the simulations of IMM-PF, we first fixed the value of $SINR_1$ at 10 dB, the value of $SINR_2$ is acquired by changing the increment in SINR.

Series	$SINR_1$	$SINR_2$	Series	SINR ₁	SINR ₂
1	10	12	7	10	24
2	10	14	8	10	26
3	10	16	9	10	28
4	10	18	10	10	30
5	10	20	11	10	32
6	10	22	12	10	34

Table 4.2: SINR Values with Different Gaps Settings for IMM Simulations

The RMSE of the increment ranging from 2 dB to 12 dB is:



Figure 4.5: The RMSE of SINR Gaps Ranging from 2 dB to 12 dB in Log Scale



Figure 4.6: The RMSE of SINR Gaps Ranging from 2 dB to 12 dB

The RMSE of the Gap ranging from 14 dB to 24 dB is:



Figure 4.7: The RMSE of SINR Gaps Ranging from 14 dB to 24 dB in Log Scale



Figure 4.8: The RMSE of SINR Gaps Ranging from 14 dB to 24 dB

Figure 4.8 and Figure 4.6 provides us the performance comparison characterized by the RMSE between different SINR gaps compared with the true paths in each simulation, while Figure 4.7 and Figure 4.5 show us the result in log scale. Since SINR₂ is larger than SINR₁, the RMSE drops in the second time period. As the gap gets bigger, the RMSE will drop more and the performance will increase. However, from Figure 4.7, as the SINR₂ goes up to 22 dB, the gap between two SINRs is too large and the performance begins to deteriorate. The result can be also reflected in the mode probabilities as the time for the mode switching takes longer. So, it can be concluded that the largest working condition for IMM-PF is located at the SINR's gap of 20 dB. Further researches on the mode probability will be conducted to show the result.



Figure 4.9: Probabilities for SINR Gaps Ranging from 2 dB to 12 dB



Figure 4.10: Probabilities for SINR Gaps Ranging from 14 dB to 24 dB

Excluding the RMSE performance, the IMM performance can also be indicated by the mode probabilities with time. From Figure 4.9 and Figure 4.10, the mode probabilities that approximate the true mode probabilities in Figure 4.4 is the SINR increment ranging from 10 dB to 20 dB. As the SINR gap increases as discussed above, the large gap makes the system choose the mode slower, and thus causing the performance to decrease. From the mode probabilities, it can be seen that, the IMM performs well for increments ranging from 10 dB to 20 dB.

On the other hand, we can find that the switching time from the high SINR to the low SINR is much shorter than from the low to the high, as can be explained by the resampling process. Recalling that the resampling keeps the only large weighted particles (Equation (2.22)), the mode with largest SINR, i.e., the smaller noise and interference variance, the variance change is likely being penalized by the tracking error. So the difference between weights of both modes is not that distinct as in the case when the system is switching from the higher SINR to the lower. The problem can be alleviated by changing the value of the threshold in the Markov Chain, i.e., change the ratio of particles with mode change among all the particles. The larger threshold will accelerate the mode change and shorten the time it takes to switch from one mode to another. But it will in other This, however, will decrease the robustness of the system. In these cases, people need to strike a balance among all the conditions.

In the following part of this section, we will present a group of simulation results that show the performance difference between IMM-PF and ordinary SIR-PF. The environmental SINR conditions are set the same as former simulations in this section, shown in Table 4.2. In this simulation, we only chose the first six SINR groups. The higher SINR ranges from 12 dB to 22 dB, with a step of 2 dB. The SINR used for the SIR-PF is the average value of SINR in all 30 time steps in each group.

Series	k = 1:10	k = 11:20	k = 21:30	SIR-PF
1	10 dB	12 dB	10 dB	$10.67 \mathrm{~dB}$
2	10 dB	14 dB	10 dB	$11.33 \mathrm{~dB}$
3	10 dB	16 dB	10 dB	12.00 dB
4	10 dB	18 dB	10 dB	12.67 dB
5	10 dB	20 dB	10 dB	13.33 dB
6	10 dB	22 dB	10 dB	14.00 dB

Table 4.3: SINR Values Setting with IMM On and IMM Off



Figure 4.11: Performances Between IMM On and IMM Off

From the comparison plot, it can be seen that the performances of IMM increases when the gap between the SINR gets larger. When the gap is low, like when the SINR are 10 dB and 12 dB, two SINR values and the one for SIR-PF are close. In this case, the performances of IMM-PF and SIR-PF have little difference. When the gap goes up to 12 dB, that is, when the SINRs are 10 dB and 22 dB, the performance of the IMM-PF is obviously better than the one of SIR-PF. In the actual applications, the IMM can be applied to the cases that the SINR difference is large.

4.3 IMM-PF Performances for Fixed-Gap Environmental SINR Pairs

4.3.1 Gap Fixed at 10 dB

This part of the simulations will show results of the IMM-PF's performance with group of SINRs in fixed gaps. To show the IMM's performance in different values, 6 groups of values are chosen. In this group of simulations, the gap of the SINR is fixed at 10 dB. Simulations with SINR in smaller difference will be presented later. In this group of simulations, the smaller SINR ranges from 10 dB to 20 dB, and the larger SINR ranges from 20 dB to 30 dB. The simulations data are summarized in Table 4.4.

In this part, the performance of the IMM will be shown in RMSE, of SINRs with fixed gap and different intervals. The simulation SINR pairs are shown in Table 4.4.

Series N0.	$SINR_1$	$SINR_2$	Series No.	$SINR_1$	$SINR_2$
1	10	20	4	16	26
2	12	22	5	18	28
3	14	24	6	20	30

Table 4.4: SINR Values with Fixed Gaps Settings for IMM Simulations

The IMM mode transition matrix in this simulation is:

$$\pi = \begin{bmatrix} 0.9 & 0.1 \\ 0.1 & 0.9 \end{bmatrix}$$
(4.5)

By taking the pre-set SINR group into the simulations, the results are shown in the following figures. Figure 4.13 showed the RMSE of IMM-PF with fixed SINR gap. And Figure 4.12 showed the RMSE in log scale.



Figure 4.12: The RMSE of the SINRs with Fixed Gap in Log Scale



Figure 4.13: The RMSE of the SINRs with Fixed Gap

From the performance, the RMSE difference keeps in a steady level, which indicates the robustness of the IMM working in different SINR values. Since the mode switching efficiency depends on the SINR gap and the threshold settings in the Markovian jump process, the SINR range does not influence the quality of the IMM.



Figure 4.14: The Mode Probabilities of SINRs with Fixed Gap

Figure 4.14 give us the result showing IMM mode probabilities for the fixed SINR gap but different low and high SINRs. From the results, it can be shown that the probabilities of both modes keep stable for the low SINR ranging from 10 dB to 20 dB with the SINR gap fixed at 10 dB, which reflects that SINR in different values area causes less influence to the IMM working quality than the SINR gaps. The application of IMM can be extended to any environmental SINR cases only if the particle filter could keeping tracking the target in the noise and interference added environment.

4.3.2 Gap Fixed at 4 dB

In this group, the interference variance will be set to keep the difference between the lower SINR and the higher SINR in each simulation at 4 dB. The SINR values are set in Table 4.5:

Series N0.	$SINR_1$	$SINR_2$	Series No.	$SINR_1$	$SINR_2$
1	10	14	2	12	16
3	14	18	4	16	20
5	18	22	6	20	24

Table 4.5: SINR Values with Fixed Gaps Settings for IMM Simulations

The IMM mode transition matrix for this group of simulations is:

$$\pi = \begin{bmatrix} 0.9 & 0.1 \\ 0.1 & 0.9 \end{bmatrix}$$
(4.6)

The tracking performance of this group simulations is shown in the following plot:



Figure 4.15: Performance for SINR Difference Fixed at 4 dB



And the IMM performance is shown in Figure 4.16:

Figure 4.16: IMM Performance for SINR Difference Fixed at 4 dB

From Figure 4.16, it can be seen that the IMM works the same for each SINR pair that is chosen for this group of simulations. And also, Figure 4.15 shows that the trend for lower SINR gap resembles the one for the case that the gap is fixed at 10 dB. The RMSE difference between performances of either two pairs of SINR keeps the same no matter how the environmental interferences change.

4.4 IMM-PF Performance in Environments that Change in Different Frequencies

In this section, the performance of IMM-PF working with environmental conditions changing in different frequencies will be presented. Since it takes the IMM some time to switch between different modes, and the switching time will affect the final tracking performance. To show the the performance of the IMM-PF with interference variance changes in different frequencies, we will fix the steps that the mode will keep in each simulation of this group. If the number we set for the steps is 4, then the interference variance will change every 4 steps.

In this group of simulations, the higher SINR is set at 20 dB and the lower SINR is set at 10 dB. The switching frequency for each simulation in this group is set in Table 4.6:

Series	Change Every Steps	Series	Change Every Steps
1	4	2	5
3	6	4	8
5	10	6	13

 Table 4.6: Environmental Conditions Changing Frequencies Settings

The mode transition matrix for IMM is:

$$\pi = \begin{bmatrix} 0.9 & 0.1 \\ 0.1 & 0.9 \end{bmatrix}$$
(4.7)

The mode probabilities with time step shows below:



Figure 4.17: IMM Performance with Environmental Conditions Changes in Different Frequencies

From the Figure 4.17, it can be seen that the IMM works well when the mode switching time is larger than 6. The probabilities for that the IMM can still go up to 0.9 when the step is 4. But the high probability (which reflects the reasonable mode choosing) only stays for 1 step. When the SINR gap is fixed at 20 dB, it takes the system about 3 time steps to reach the stable probability level. Based on the "setup time" of IMM, people should choose the suitable sampling frequencies, considering the environmental conditions' changing speed in the practical applications.

4.5 Three Interference Power Levels

This part of the simulation will show results that the IMM works with more than two system modes. For the extension for IMM from two or more modes, we will focus on the performance of IMM working with three modes. Also, an example of IMM working with 4 modes will be presented at the end of this part.

To complete the simulation, 6 groups of SINRs will be chosen. The noise and interference variances values are set with increasing SINRs with the same gap in each group. And for different group, the SINR gap will gradually increase with the continuing of the simulation. The variances values are shown in Table 4.7 :

Series	$SINR_1$	SINR ₂	SINR ₃
1	10	12	14
2	10	14	18
3	10	16	22
4	10	18	26
5	10	20	30
6	10	22	34

Table 4.7: SINR Values with Different Gaps Settings for IMM Simulations

The IMM mode transition matrix in this simulation is:

$$\pi = \begin{vmatrix} 0.8 & 0.1 & 0.1 \\ 0.1 & 0.8 & 0.1 \\ 0.1 & 0.1 & 0.8 \end{vmatrix}$$
(4.8)

The probabilities successively in each row represents the probability that the mode switching to $SINR_1$, $SINR_2$, and $SINR_3$. And probabilities successively in each column represents the probability that the mode switching from $SINR_1$, $SINR_2$, and $SINR_3$. For the environmental settings in the following simulations, $SINR_1$ will be set from time step k = 1 to k = 10, $SINR_2$ will be set from time step k = 11 to k = 20, and $SINR_3$ will be set from time step k = 21 to k = 30. From this setting, both the change for increasing SINR (SINR₁ to SINR₃) and decreasing SINR (SINR₃ to SINR₂) can be observed.



Figure 4.18: The RMSE of the SINRs with Gap from 2 dB to 12 dB in Log Scale



Figure 4.19: The RMSE of the SINRs with Gap from 2 dB to 12 dB

Figure 4.19 shows the performance of the PF-IMM with three SINR levels and Figure 4.18 shows the result in log scale. From the result, the RMSE of the IMM drops as the value of SINR₃ keeps going up and increase again as the environment switches from SINR₃ to SINR₂. The result matched the performance for different SINR values and the IMM keeps working. Also the RMSE difference for closed simulation group gets smaller for SINR₂ than SINR₃, which in advance reflect the performance of IMM depends on the SINR gaps.



Figure 4.20: The Mode Probabilities of SINRs from 2 dB to 12 dB

Figure 4.20 gives the mode probability for different SINR gaps. It can be seen that the right mode probability of the IMM starts to exceeds 0.8 when the SINR gap exceeds 6 dB. For the first three plots, the SINR gap is too close, thus the weights for particles of different system modes do not have much difference and thus makes it hard for the system to choose the right mode. As the SINR goes up, the difference becomes much more obvious and the right mode has higher working probabilities.

4.6 Four Interference Power Levels

This part of the simulation will show a common example that simulates the working of IMM-PF in an environment that SINR changes more frequently and with more levels. The time length of this simulation is 60 time steps. The SINR changes every 10 steps. The pre-set known SINR values are shown in Table 4.8. In this example, the IMM-PF is required to switch between four known SINR values.

Table 4.8: SINR Values Set in Four Interference Power Levels

SINR	Values	SINR	Values
SINR_1	$10 \mathrm{~dB}$	SINR_3	$30 \mathrm{~dB}$
$SINR_2$	20 dB	$SINR_4$	40 dB

And the time set for this simulations is:

Table 4.9: SINR Setting with Time

Time	SINR	Time	SINR
k = 1:10	SINR_1	k = 31:40	$SINR_3$
k = 11:20	$SINR_2$	k = 41:50	$SINR_2$
k = 21:30	SINR_1	k = 51:60	$SINR_4$

The IMM mode transition matrix in this simulation is:

$$\pi = \begin{bmatrix} 0.7 & 0.1 & 0.1 & 0.1 \\ 0.1 & 0.7 & 0.1 & 0.1 \\ 0.1 & 0.1 & 0.7 & 0.1 \\ 0.1 & 0.1 & 0.1 & 0.7 \end{bmatrix}$$
(4.9)

The probabilities successively in each row represents the probability that the mode switching to $SINR_1$, $SINR_2$, $SINR_3$, and $SINR_4$. And probabilities successively in

each column represents the probability that the mode switching from $SINR_1$, $SINR_2$, $SINR_3$, and $SINR_4$.

The mode probabilities result is shown below:



Figure 4.21: The Mode Probabilities of Four Interference Power Levels

From the mode probabilities results, it can be seen that the IMM succeeded tracking the change of SINR and selected the right mode for the system. The properties of IMM discussed above have been reflected in this example. The RMSE of the position estimated are shown below:



Figure 4.22: The RMSE of Four Interference Power Levels in Log Scale



Figure 4.23: The RMSE of Four Interference Power Levels

Figure 4.23 gives us the result of the RMSE of the position estimation results by IMM-PF and Figure 4.22 has shown the result in log scale. It can be seen that the RMSE trend approximates the change of the SINR. This example proves in advance the adaptation for the IMM-PF for real environments.

Chapter 5

EXTENSION TO ESTIMATING VARIANCE DYNAMICALLY

5.1 Scenario Settings

In some environments, the interference and noise power levels vary dynamically and the values are not known. In these cases of target tracking applications, the linear chirp is adopted for the radar signal to detect the target. The range and range rate information are embedded in the linear frequency modulation chirp shown in the equation below:

$$s(t) = \cos(2\pi (\frac{k}{2}(t-\tau)^2) + 2\pi\nu(t-\tau))$$
(5.1)

$$r(t) = As(t) + w(t) + c(t).$$
(5.2)

The signal is transmitted from the radar. If the target exists, the reflected signal will be sent back. The receiving signal is supposed to have the form of Equation (5.2). In this equation, w(t) denotes the additive white Gaussian noise (AWGN), and c(t) denotes the communications interference. By analyzing the time delays and the Doppler shifts, the range and the range rate of the target can be determined. This process can be divided into two parts: one is to analyze the return signal, extract the time delays and the Doppler shifts from the signal that is added with white noise and the communications interference. The other is to estimate the target position and velocity state from the time delay and the Doppler shift.

To determine if the reflected signal is present, we will construct the generalised likelihood ratio test (GLRT) using the maximum likelihood estimates (MLE) of the time delay τ , Doppler shift ν , signal amptitude A, and environmental variance σ . The MLE of the parameters are found by maximizing the probability density function (PDF) under the hypothesises that the target is present.

In Equation (5.1), τ represents the time delay, ν represents the Doppler shift. In the target detection case, the amplitude A, chirp rate k, and initial frequency f_0 are assuming to be known. The target location and its moving velocity are found from the estimated values of τ and ν . The principal approach to designing a good detector for this composite hypothesis testing problem is to set up the GLRT [44].

Supposed the sampled transmitted signal has the following form:

$$s[n] = \cos(2\pi f_c(n - n_0)^2 + 2\pi\nu_0(n - n_0))$$
(5.3)

Consider the problem in this case:

$$H_0: x[n] = w_0[n] \qquad n = 0, 1, ..., N - 1$$
$$H_1: x[n] = As[n] + w_1[n] \qquad n = 0, 1, ..., N - 1$$

In Hypothesis H₁, the amplitude A, arrival time n_0 , Doppler shift ν_0 and variance σ_1^2 are unknown. Suppose the MLE of these parameters are \hat{A} , \hat{n}_0 , $\hat{\nu}_0$ and $\hat{\sigma}_1^2$. In Hypothesis H₀, the variance σ_0^2 is unknown and suppose the MLE is $\hat{\sigma}_0^2$. Take these MLE into the expression for $\hat{s}[n]$

$$\hat{s}[n] = \cos(2\pi f_0(n-\hat{n}_0)^2 + 2\pi\hat{\nu}_0(n-\hat{n}_0))$$

The MLE of A for is given by [9]:

$$\hat{A} = \frac{\sum_{n=0}^{N-1} x[n]\hat{s}[n]}{\sum_{n=0}^{N-1} \hat{s}^2[n]}$$
(5.4)

The expression for the MLE of two variances are:

$$\hat{\sigma}_1^2 = \frac{1}{N} \sum_{n=0}^{N-1} [x[n] - \hat{A}\hat{s}[n]]^2$$

$$\hat{\sigma}_0^2 = \frac{1}{N} \sum_{n=0}^{N-1} (x[n])^2$$

The PDF for H_1 is:

$$p(\mathbf{x}; \mathbf{H}_{1} : \hat{A}, \hat{n}_{0}, \hat{\nu}_{0}, \hat{\sigma}_{1}^{2}) \\= \frac{1}{(2\pi\hat{\sigma}_{1}^{2})^{\frac{N}{2}}} \exp(-\frac{\sum_{n=0}^{N-1} (x[n] - \hat{A}\hat{s}[n; \hat{n}_{0}, \hat{\nu}_{0}])^{2}}{2\hat{\sigma}_{1}^{2}})$$

And the PDF for H_0 is:

$$p(\mathbf{x}; \mathbf{H}_0 : \hat{\sigma}_0^2) = \frac{1}{(2\pi\hat{\sigma}_0^2)^{\frac{N}{2}}} \exp(-\frac{\sum_{n=0}^{N-1} (x[n])^2}{2\hat{\sigma}_0^2})$$

The detector for GLRT is as the ratio of likelihood functions under each hypothesisl. Hypothesis H_1 is detected if

$$L_G(\mathbf{x}) \frac{p(\mathbf{x}; \mathbf{H}_1 : \hat{A}, \hat{\nu}_0, \hat{n}_0, \hat{\sigma}_1^2)}{p(\mathbf{x}; \mathbf{H}_0 : \hat{\sigma}_0^2)} > \gamma$$

5.2 GLRT and MLE Computation

The GLRT test statistic can be simplified as:

$$T(\mathbf{x}) = \frac{p(\mathbf{x}; \mathbf{H}_{1} : \hat{A}, \hat{n}_{0}, \hat{\nu}_{0}, \hat{\sigma}_{1}^{2})}{p(\mathbf{x}; \mathbf{H}_{0} : \hat{\sigma}_{0}^{2})}$$
$$= \frac{\frac{1}{(2\pi\hat{\sigma}_{1}^{2})^{\frac{N}{2}}} \exp\left(-\frac{\sum_{n=0}^{N-1} (x[n] - \hat{A}\hat{s}[n; \hat{n}_{0}, \hat{\nu}_{0}])^{2}}{2\hat{\sigma}_{1}^{2}}\right)}{\frac{1}{(2\pi\hat{\sigma}_{0}^{2})^{\frac{N}{2}}} \exp\left(-\frac{\sum_{n=0}^{N-1} (x[n])^{2}}{2\hat{\sigma}_{0}^{2}}\right)}$$

The MLE of variances $\hat{\sigma}_0^2$ and $\hat{\sigma}_1^2$ can be taken to simplify the exponential parts in both the numerator and the denominator:

$$T(x) = \frac{(2\pi\hat{\sigma}_0^2)^{\frac{N}{2}}}{(2\pi\hat{\sigma}_1^2)^{\frac{N}{2}}} \cdot \frac{\exp(-\frac{N}{2})}{\exp(-\frac{N}{2})}$$
$$= \frac{(2\pi\hat{\sigma}_0^2)^{\frac{N}{2}}}{(2\pi\hat{\sigma}_1^2)^{\frac{N}{2}}}$$
$$= \frac{(\hat{\sigma}_0^2)^{\frac{N}{2}}}{(\hat{\sigma}_1^2)^{\frac{N}{2}}}$$

Let

$$T'(x) = \sqrt[N]{T(x)}$$
$$T'(x) = \frac{\hat{\sigma}_0^2}{\hat{\sigma}_1^2} > \sqrt[N]{L_G(x)}$$

Take the MLE of variances in

$$= \frac{\frac{1}{N} \sum_{n=0}^{N-1} (x[n])^2}{\frac{1}{N} \sum_{n=0}^{N-1} (x[n] - \hat{A}\hat{s}[n; \hat{n}_0, \hat{\nu}_0])^2}$$
$$= \frac{\sum_{n=0}^{N-1} (x[n])^2}{\sum_{n=0}^{N-1} (x[n])^2 - 2\hat{A} \sum_{n=0}^{N-1} x[n]\hat{s}[n; \hat{n}_0, \hat{\nu}_0] + \sum_{n=0}^{N-1} (\hat{s}[n; \hat{A}, \hat{n}_0, \hat{\nu}_0])^2}$$

Take the expression of $\hat{s}[n;\hat{A},\hat{n}_0,\hat{\nu}_0]$ into part of the denominator

$$2\sum_{n=0}^{N-1} x[n]\hat{s}[n; \hat{A}, \hat{n}_0, \hat{\nu}_0] - \sum_{n=0}^{N-1} (\hat{s}[n; \hat{A}, \hat{n}_0, \hat{\nu}_0])^2$$
$$= 2\hat{A}\sum_{n=0}^{N-1} \hat{s}[n] - \hat{A}^2 \sum_{n=0}^{N-1} (\hat{s}[n])^2$$

Take the expression of the MLE of A inside the equation:

$$\hat{A} = \frac{\sum_{n=0}^{N-1} x[n]\hat{s}[n]}{\sum_{n=0}^{N-1} \hat{s}^2[n]}$$

The above equation:

$$2\hat{A}\sum_{n=0}^{N-1}\hat{s}[n] - \hat{A}^{2}\sum_{n=0}^{N-1}(\hat{s}[n])^{2}$$
$$= 2\frac{\left(\sum_{n=0}^{N-1}x[n]\hat{s}[n]\right)^{2}}{\sum_{n=0}^{N-1}\hat{s}^{2}[n]}$$
$$-\frac{\left(\sum_{n=0}^{N-1}x[n]\hat{s}[n]\right)^{2}}{\left(\sum_{n=0}^{N-1}\hat{s}^{2}[n]\right)^{2}} \cdot \sum_{n=0}^{N-1}\hat{s}^{2}[n]$$
$$= 2\frac{\left(\sum_{n=0}^{N-1}x[n]\hat{s}[n]\right)^{2}}{\sum_{n=0}^{N-1}\hat{s}^{2}[n]} - \frac{\left(\sum_{n=0}^{N-1}x[n]\hat{s}[n]\right)^{2}}{\sum_{n=0}^{N-1}\hat{s}^{2}[n]}$$
$$= \frac{\left(\sum_{n=0}^{N-1}x[n]\hat{s}[n]\right)^{2}}{\sum_{n=0}^{N-1}\hat{s}^{2}[n]}$$

So, the right part in the denominator is:

$$= 2\hat{A}\sum_{n=0}^{N-1}\hat{s}[n] - \hat{A}^{2}\sum_{n=0}^{N-1}(\hat{s}[n])^{2}$$
$$= \frac{(\sum_{n=0}^{N-1}x[n]\hat{s}[n])^{2}}{\sum_{n=0}^{N-1}\hat{s}^{2}[n]}$$

It can be shown that $\frac{\sum_{n=0}^{N-1} x[n]\hat{s}[n]}{\sqrt{var(x[n])}\sqrt{\sum_{n=0}^{N-1} \hat{s}^2[n]}}$ is a Gaussian distribution.

Let

$$u(x) = \frac{\sum_{n=0}^{N-1} x[n]\hat{s}[n]}{\sqrt{var(x[n])}\sqrt{\sum_{n=0}^{N-1} \hat{s}^2[n]}}$$
$$u(x) \sim N(0, 1) \qquad \text{under} \quad \mathbf{H}_0$$
$$u(x) \sim N(\sqrt{\frac{\sum_{n=0}^{N-1} \hat{s}^2[n]}{var(x[n])}}, 1) \qquad \text{under} \quad \mathbf{H}_1$$

So $[u(x)]^2$ is a Chi-square distribution:

$$[u(x)]^{2} \sim \chi_{1}^{2} \qquad \text{under} \quad \mathrm{H}_{0}$$
$$[u(x)]^{2} \sim {\chi_{1}^{\prime}}^{2} \qquad \text{under} \quad \mathrm{H}_{1}$$
$$\lambda = \sqrt{\frac{\sum_{n=0}^{N-1} \hat{s}^{2}[n]}{var(x[n])}}$$

After acquiring the distribution of u[x], we can go back to the detector:

$$T'(x) = \frac{\sum_{n=0}^{N-1} x^2[n]}{\sum_{n=0}^{N-1} x^2[n] - [u(x)]^2}$$

The MLE of ν_0 and n_0 can be found by maximizing the expression of T'(x).

$$\hat{\nu}_0, \hat{n}_0 = \arg \max_{\nu_0, n_0} \frac{\sum_{n=0}^{N-1} x^2[n]}{\sum_{n=0}^{N-1} x^2[n] - [u(x)]^2}$$

Since $\sum_{n=0}^{N-1} x^2[n]$ is fixed for each iteration, the only thing varied is $\sum_{n=0}^{N-1} [u(x)]^2$. So we only need to maximize:

$$\hat{\nu}_0, \hat{n}_0 = \arg \max_{\nu_0, n_0} [u(x)]^2$$

In this way , the MLE of $\hat{A}, \hat{n}_0, \hat{\nu}_0$ can be found.

5.3 Detector and Performance

From the original description of the problem,

$$x \sim N(s[n], \sigma^2)$$
 under H₁
 $x \sim N(0, \sigma^2)$ under H₀

 $\sum_{n=0}^{N-1} x^2[n]$ is a Chi-square distribution with N degrees of freedom:

$$\sum_{n=0}^{N-1} x^2[n] \sim \boldsymbol{\chi}_{N^{(\lambda)}}^{\prime 2} \quad \text{under} \quad \mathbf{H}_1$$
$$\sum_{n=0}^{N-1} x^2[n] \sim \boldsymbol{\chi}_N^2 \quad \text{under} \quad \mathbf{H}_0$$
$$\lambda = \frac{\hat{A}^2 \sum_{n=0}^{N-1} \hat{s}^2[n]}{var(x)}$$

Recall the expression for T'(x[n]):

$$T'(\mathbf{x}) = \frac{\sum_{n=0}^{N-1} x^2[n]}{\sum_{n=0}^{N-1} x^2[n] - [u(x)]^2}$$

The numerator of $T'(\mathbf{x})$ is a Chi-square distribution, and the denominator will be derived below:

$$\sum_{n=0}^{N-1} x^2(n) - \frac{\left(\sum_{n=0}^{N-1} x[n]\hat{s}[n]\right)^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]}$$

5.3.1 Under Hypothesis H₀

Under H₀, the first part in the denominator is a central Chi-square with N degrees of freedom, and the second part is a central Chi-square with 1 degree of freedom, like proved above. So the result will be a central Chi-square with (N - 1) degrees of freedom. Meanwhile, $\sum_{n=0}^{N-1}$ is still a Chi-square distribution in χ^2_N . So the resulting detector fraction is a central F distribution, which denotes the ratio of central Chisquares.

$$T'(x[n]) = \frac{\sum_{n=0}^{N-1} x^2[n]}{\sum_{n=0}^{N-1} x^2[n] - [u(x)]^2} \sim \frac{\chi_N^2}{\chi_{N-1}^2} = \frac{N}{N-1} F_{N,N-1} \quad \text{under} \quad \mathcal{H}_0$$

To make the detector a standard F distribution, we can move the coefficient $\frac{N}{N-1}$ to the detector

$$T''(x[n]) = \frac{N-1}{N}T'(x[n])$$
$$T''(x[n]) \sim F_{N,N-1} \quad \text{under} \quad H_0$$

5.3.2 Under Hypothesis H_1

In hypothesis H₁, we can take $x[n] = \hat{A}\hat{s}[n; \hat{n}_0, \hat{\nu}_0] + w[n; \hat{\sigma_1^2}]$ into the expression:

$$T'(x) = \frac{\sum_{n=0}^{N-1} x^2[n]}{\sum_{n=0}^{N-1} x^2[n] - \frac{(\sum_{n=0}^{N-1} x[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]}}$$

It can be seen that the nominator, $\sum_{n=0}^{N-1} x^2[n]$, is a non-central Chi-square with the N degrees of freedom and $\lambda = \frac{\hat{A}^2 \sum_{n=0}^{N-1} \hat{s}^2[n]}{\frac{1}{N} \sum_{n=0}^{N-1} (x^2[n] - \hat{s}^2[n])}$. The denominator will be analyzed below:

$$\sum_{n=0}^{N-1} x^{2}[n]$$

$$= \sum_{n=0}^{N-1} (\hat{A}\hat{s}[n; \hat{n}_{0}, \hat{\nu}_{0}] + w[n; \hat{\sigma}_{1}^{2}])^{2}$$

$$= \hat{A}^{2} \sum_{n=0}^{N-1} \hat{s}^{2}[n] + 2\hat{A} \sum_{n=0}^{N-1} \hat{s}[n]\hat{w}[n] + \sum_{n=0}^{N-1} \hat{w}^{2}[n]$$

And,

$$\begin{split} \frac{(\sum_{n=0}^{N-1} x[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \\ &= \frac{\sum_{n=0}^{N-1} ((\hat{A}\hat{s}[n] + \hat{w}[n])\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \\ &= \frac{(\hat{A}\sum_{n=0}^{N-1} \hat{s}^2[n] + \sum_{n=0}^{N-1} \hat{w}[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \\ &= \frac{\hat{A}^2(\sum_{n=0}^{N-1} \hat{s}^2[n])^2 + 2\hat{A}\sum_{n=0}^{N-1} \hat{s}^2[n]\sum_{n=0}^{N-1} \hat{w}[n]\hat{s}[n] + (\sum_{n=0}^{N-1} \hat{w}[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \end{split}$$

$$\begin{split} &= \hat{A}^2 \sum_{n=0}^{N-1} s^2[n] + 2 \hat{A} \sum_{n=0}^{N-1} \hat{w}[n] \hat{s}[n] \\ &+ \frac{(\sum_{n=0}^{N-1} \hat{w}[n] \hat{s}[n])}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \end{split}$$

Then, subtracting the two:

$$\begin{split} \sum_{n=0}^{N-1} x^2[n] &- \frac{(\sum_{n=0}^{N-1} x[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \\ &= \hat{A}^2 \sum_{n=0}^{N-1} \hat{s}^2[n] + 2\hat{A} \sum_{n=0}^{N-1} \hat{s}[n]\hat{w}[n] + \sum_{n=0}^{N-1} \hat{w}^2[n] \\ &- (\hat{A}^2 \sum_{n=0}^{N-1} \hat{s}^2[n] + 2\hat{A} \sum_{n=0}^{N-1} \hat{s}[n]\hat{w}[n] + \frac{(\sum_{n=0}^{N-1} \hat{w}[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]}) \\ &= \sum_{n=0}^{N-1} \hat{w}^2[n] - \frac{(\sum_{n=0}^{N-1} \hat{w}[n]\hat{s}[n])^2}{\sum_{n=0}^{N-1} \hat{s}^2[n]} \end{split}$$

It can be seen that the simplified result of the denominator is the same from the one in H₀. So it is a central Chi-square with (N - 1) degrees of freedom.

$$T''(x[n]) = \frac{N-1}{N} \frac{\boldsymbol{\chi}_{N(\lambda)}^2}{\boldsymbol{\chi}_{N-1}^2} \sim F_{N,N-1(\lambda)}$$
$$T''(x[n]) \sim F'_{N,N-1(\lambda)} \quad \text{under} \quad \mathbf{H}_1$$

5.4 Performance

From the above derivations, it is clear that the distribution of T''(x[n]) is a F distribution, which is denoted as the ratio of Chi-square.

$$T''(x[n]) \sim F'_{N,N-1} \qquad \text{under} \quad \mathrm{H}_1$$
$$T''(x[n]) \sim F_{N,N-1} \qquad \text{under} \quad \mathrm{H}_0$$
$$\lambda = \frac{\hat{A}^2 \sum_{n=0}^{N-1} \hat{s}^2[n]}{var(x)}$$

By taking the observation into the test statistic and comparing the value with the threshold, H_1 or H_0 will be decided to determine if the target is present. The decision will only depend on the threshold in this way. To choose an efficient threshold will directly influence the accuracy of the target detection. To solve this problem, the probability that the system makes the right decision P_D , i.e. H_1 is decided in situation H_1 and H_0 is decided in situation H_0 . Since the target model appears in H_1 in this case and the goal for the threshold setting is to increase the accuracy detection probability, fixing the probability of false alarm $P(H_1; H_0)$ is a better choice [44]. We take $P(H_1; H_0)$ as the false alarm probability and $P(H_1; H_1)$ as the detection probability;

$$P_{FA} = P(H_1; H_0) = P(T(x) > \gamma; H_0)$$

 $P_D = P(H_1; H_1) = P(T(x) > \gamma'; H_1)$

Then the threshold is determined by setting the value of the false alarm.

So the expressions for the false alarm and detection probability is:

$$P_{FA} = Q_{F_{N,N-1}}(\gamma'')$$
$$P_D = Q_{F'_{N,N-1}(\lambda)}(\gamma'')$$

By fixing the value of P_{FA} , the detecting threshold γ' will be determined, and thus the detection probability P_D .

In this case, if the false alarm probability is α ,

$$P_{FA} = P(T(x) > \gamma''; \mathbf{H}_0) = \alpha \tag{5.5}$$

The value of γ'' can be determined from the Equation (5.5). And according to the value of γ'' . The probability of detection can be determined.

5.5 Track-Before-Detect

After determine the existence of the target by GLRT, the range and the range rate can be estimated by the MLE, $\hat{s}[n; \hat{n}_0, \hat{\nu}_0]$. According to the MLE of the signal and the matched the filter:

$$\sum_{n=0}^{N-1} x[n]\hat{s}[n;\hat{n}_{0},\hat{\nu}]$$
$$= \sum_{n=0}^{N-1} s[n]\hat{s}[n;\hat{n}_{0},\hat{\nu}] + \sum_{n=0}^{N-1} w[n]\hat{s}[n;\hat{n}_{0},\hat{\nu}]$$
(5.6)

n=0

In Equation (5.6), the first term is the ambiguity function and the second part is a Gaussian distribution as proved above since $\hat{s}[n; \hat{n}_0, \hat{\nu}]$ is a deterministic signal. The result from the matched filter can be regarded as some additive Gaussian noise added on the ambiguity function.

$$AF[n; \hat{n}_0, \hat{\nu}] = \sum_{n=0}^{N-1} s[n]\hat{s}[n; \hat{n}_0, \hat{\nu}]$$
$$\sum_{n=0}^{N-1} w[n]\hat{s}[n; \hat{n}_0, \hat{\nu}] \sim N(0, \hat{\sigma} \sum_{n=0}^{N-1} \hat{s}^2[n])$$

Suppose the additive Gaussian Noise is \mathbf{u}_k :

n=0

$$\mathbf{u}_{k} = \sum_{n=0}^{N-1} w[n]\hat{s}[n; \hat{n}_{0}, \hat{\nu}]$$

The measurement data to use with a track-before-detect filter (TBDF):

$$\mathbf{z}' = AF[n] + \mathbf{u}_k \tag{5.7}$$

By taking the measurement \mathbf{z}' into TBD, the target existence and the target position will be determined.
Chapter 6

CONCLUSIONS AND FUTURE WORK

6.1 Conclusions

In this thesis, the interacting multiple model (IMM) is adopted as a modification to the particle filter, to make the tracking system adapt to the dynamic changes in the power level of interference. In this algorithm, a finite-number state variable is incorporated in the particle filter to represent the particles' filter modes which are set to work for different environmental conditions. Simulation results show that the tracking accuracy of the particle filter will be improved when integrated with the IMM. Meanwhile, results also show that the quality of the IMM depends on the transfer probabilities in the Markov process matrix (MPM). Different MPM probabilities result in the varied number of particles working at the right mode, thus affecting the stability of the target tracking. Also, the differences between the possible SINR values also affect the system tracking performances. As the SINR gap increases, the IMM-PF result in less RMSE, owing to the larger difference in mode probabilities.

We have also considered the scenario where the power level of the interference is not known at each time step. In this case, the GLRT is implemented to detect the signal. The target states' parameters and the variances of the environmental conditions are estimated by the MLE before the GLRT is constructed. Once the estimated interference power level is obtained, based on the estimated value, it can be incorporated into a track-before-detect filter (TBDF) to complete the tracking processes.

6.2 Future Work

According to the studies related to the IMM-PF, there are some area that can be modified:

- In this work, the SINR gap of the known SINR values are supposed to be at least 5 dB. More work can be done to improve the performance of IMM to work better in the cases where the SINR gap is lower. This modification would make the IMM applicable in more real scenarios, where the SINR changes gradually.
- This work defined the SINR directly using the true state as the signal power which is not achievable in actual situations. Continuing work can be focused on extending this to real applications where a specific form of signal, like the linear chirp used in the GLRT part of this thesis, to detect the target.
- Derivations for the GLRT have been presented in this thesis to detect the target using the linear chirp radar signal in high interference power levels cases. Simulations will be required to prove the derivation and show the performances of the target detection and tracking. The detection performances can be evaluated by the false alarm and detection probabilities. The tracking performance can be evaluated using the mean-squared error metric.
- The track-before-detect filter (TBDF) can be used in detection and target tracking in higher interference environments when the GLRT with the linear chirp fails to detect the existence of the target. Unlike the normal TBDF where the environmental interference and noise variance is fixed, the IMM can be integrated with the TBDF to allow for varying environmental conditions.

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